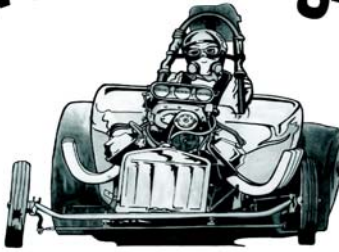


Wild West Nostalgia Race



Class Rules

Inline/Flathead: (1979 & Older vehicles)

No electronics allowed, .500 full tree, dial your own ET

Hot Rod: (1966 & Older vehicles)

Hot Rod I - (9.00 – 13.99) No electronics allowed, .500 full tree, dial your own ET

Hot Rod II - (12.00 & Slower) No electronics allowed, .500 full tree, dial your own ET

Street Machine: (1967 – 1979)

Street Machine I - (9.00 – 13.99) No electronics allowed, .500 full tree, dial your own ET

Street Machine II - (12.00 & Slower) No electronics allowed, .500 full tree, dial your own ET

Top Gas: (1979 & Older)

Top Gas - (7.00 – 11.99) Electronics allowed, .500 full tree w/crosstalk

Stick Shift: (1979 & Older)

1. No electronics allowed, .500 full tree, dial your own ET
2. All cars must meet NHRA tech requirements as per ET Rules. (I.e. cars running 11.99 require a scatter shield and roll bar also belts as per NHRA rulebook.)
3. All cars in competition must have a clutch engaged transmission.
4. The operation of the clutch shall be a direct action of the driver's foot. Approved dampening system will be allowed for non soft lock clutches or clutchless transmissions. No adjustment allowed by driver or crew after the burnout box and therefore must be covered if mounted inside driver's compartment.
5. All gear changes must be a result from direct action from the driver. Pneumatics, hydraulics shifters prohibited.

6. Any clutch assisted automatic must be manually shifted.
7. No timers or delay boxes allowed.
8. Once the vehicle is in motion, nothing can affect its operation other than driver. (I.e. no throttle timers, electric shifters)
9. No vehicle substitutions during elimination's.
10. All competition ladders will be run as per NHRA Sportsman procedures.
11. Coin toss for lane choice. Whoever wins toss has the option of changing their mind and choosing the other lane if they so wish, but it must be done before entering the burnout box.
12. Qualifying will be determined by reaction time.

Dragster/Roadster:

1. DRAGSTER DEFINITION – 1969 & earlier style front engine dragster (FED). Multiple engines permitted.
2. ROADSTERS DEFINITION – 1955 & earlier open top bodies with a full tube chassis. Examples include, but are not limited to “T” roadsters/altereds, Bantam roadsters/altereds, side and center steer Fiat Topolinos, etc. Multiple engines permitted.
3. Computer: Prohibited.
4. Data Recorders: Allowed
5. Delay Boxes: Prohibited.
6. Transbrake: Permitted; See approved NHRA transbrake buttons list.
7. Line Lock: Permitted.
8. Automated Shifter: Prohibited (Shifters remotely operated by the driver are acceptable)
9. Throttle Control: Throttle must be manually operated by driver. Electronics, pneumatics, hydraulics or any other device may in no way affect the throttle operation. A dead-stop under the intake linkage or gas pedal is permitted. Throttle timers and counters are prohibited.
10. Ignition: Stutter boxes prohibited. Starting line and “high side” rev limiters permitted. Two-steps, rev-limiters or any other rpm limiting devices, legal unto themselves but altered or installed so as to function as a down-track rpm controller is prohibited.
11. Switches and Buttons: Must be standard mechanical connection type. Infrared lasers, retinal scan, fingerprint, light source or any other non-mechanical type switch and/or button is prohibited; Also see NHRA approved transbrake button list.
12. Tow Vehicles: Allowed
13. Burnouts: Allowed across starting line.
14. Deep Staging: Allowed. However, if you choose to deep stage, you do so at your own risk. Do not write “deep” on your car. The starter is under no obligation to wait for a driver to deep stage.
15. Courtesy Staging: Encouraged, but not mandatory.
16. Unless specifically addressed in the Dragster/Roadster class rules, the standard Pacific Raceways rules are in effect.
17. Two Way Radios Between Driver and Crew: Prohibited.
18. Dial in ET range for vehicles limited to 7.51 to 10.99 seconds

QUALIFYING/LADDERS

QUALIFYING – This will be an all-run field. Elimination ladders will pair up cars of similar ET where possible. A competitor must complete at least one qualifying run in order to be placed on the ladder. A complete qualifying run includes staging, taking the light, and crossing the finish line under power.

LADDERS — Ladders will be provided by the tower.

Pro Nostalgia:

1. 1970 and older body style. All dragsters must be front engine. 1979 and older nostalgia funny car bodies are allowed.
2. No minimum vehicle weight.
3. No cubic inch limit.
4. Cars do NOT need to run 7.99 in order to qualify, but must dial 7.99 or quicker in eliminations.
5. Dial-in must not be more than 2/10ths slower than qualifying time.
6. Starting line RPM control devices prohibited. Throttle control must be manually operated by drivers foot. Electronics, pneumatics, hydraulics, or any other device may in no way effect the throttle operation. Mechanical injection only. No electronic injection or carburetors.
7. Electronic or air operated throttle stops, stutter boxes and delay boxes are prohibited. All devices must be removed from the car. All cars subject to inspection.
8. Transmission brakes, shift lights and high RPM single step rev. limiters allowed. No two-step limiters.
9. Car may have air or electric shifter, but must be controlled by driver, not MSD or RPM device.
10. Nitrous permitted on un-blown vehicles.
11. .400 pro tree. Deep staging permitted.
12. Valid NHRA competition license mandatory.
13. NHRA E.T. and Advanced E.T. rules apply accordingly.
14. QUALIFYING:
 - a) Lowest E.T. will qualify. b) Identical E.T.'s will be determined by MPH.
 - c) Those not making a qualifying pass will draw numbers if the field is not full.
15. Eliminations will follow NHRA Pro style ladder.
16. Lower E.T. from previous round will get lane choice.
17. Good sportsman rule (per NHRA rulebook). Track officials have the last word.
18. All cars MUST qualify with the Pro Nostalgia group during scheduled sessions. Additional test passes are left to the discretion of track management, but test passes will NOT count for qualifying.
19. Two 8-car classes will be run. The quickest 8 cars will run in Pro Nostalgia A, the next 8 quickest qualifiers will run in Pro Nostalgia B.
20. There will be NO byes in the first round of eliminations for the quick eight 8 field. The ladder will be fully filled with race-ready cars in the interest of providing the best show possible.
21. The ladder for eliminations will be set at 10AM on Sunday. Broken entries have until that time to fix their cars or not be included when the ladders are constructed and finalized prior to round one.
22. In the event of broken qualifiers, everyone will be moved up to create a full ladder before the start of eliminations. Cars from the B field will be moved up until there is a full eight car A field. Non qualified cars (outside the 16 car field) will be moved up into the B field as needed to create a full ladder. There will be no spot substitutions - everyone moves up and the ladder is then constructed.
23. In the event that the B field has an odd number of entries, the B ladder will be constructed such that the quickest qualifier gets a bye in round one.

Nostalgia S/S and F/X-Rev 3:

1. Dial-in 8.50 to 12.00—in initial rounds, cars will be grouped in .25 sec increments where possible
2. Starting Tree—full tree
3. 60-70 full body cars
4. No Pro Stock hood scoops. OEM type scoops ok. Hoods optional in F/X
5. No wings. Factory type spoilers ok.
6. Small or big block engines. Same brand as body.
7. Altered wheelbase ok.
8. 14 inch max tire width
9. No electronics present in car---reserve the right to spot check at any time. 2-3 step rev limiters ok.
10. Mechanical throttle stops ok.
11. Digital ignition, data recorders, mechanical fuel injection ok.
12. Trans-brakes ok.
13. Gas, alcohol, nitro ok. No nitrous.
14. Cars must look the part. You must pre-register and be reviewed/approved by the Northwest Nostalgia group.

7.60 A/Gas:

- Index class at 7.60
- Starting Tree – .400 pro tree
- Reserved for pre-1979 coupe or sedan only that must readily resemble intended body style
- Racing gasoline, gasoline, alcohol, gasohol, diesel, ethanol, natural gas, and propane permitted. Nitromethane prohibited. Nitrous oxide prohibited
- Supercharger, Turbocharger permitted on gasoline, racing gasoline, and alcohol burning cars. Hat/scoop must be nostalgic in appearance.